



# FAMILY STUDY

## A Prophet, A Politician and A Poet

The second half of 1 Samuel tells the story of David, a man after God's own heart; Samuel, a prophet of God; and, Saul, the king who is more concerned with his own reputation than he is with his character. Three men who all started well; three men who all had flaws in their character.

Samuel mourned for King Saul because the Lord has rejected Saul as king over Israel. But God tells Samuel to stop grieving, to get his oil and to go and anoint the new King, one of the sons of Jesse, the Bethlehemite.

The spirit of the Lord left Saul and Saul behaves very irrationally throughout the rest of the book. He is the king, but he is not walking with God. Whenever he sees the Lord's hand on David and others, Saul is jealous. Because of his jealousy he wants to kill David. David escapes the point of Saul's spear twice. In the end, Saul comes to a tragic end.

David was accepted in the sight of all the people. He behaved himself wherever he went. This makes King Saul nuts and David ends up becoming a fugitive in order to escape the murderous wrath of King Saul. On two separate occasions David has the opportunity to take the life of Saul, his enemy. However, he says he cannot kill the Lord's anointed and spares Saul's life.

## Person, Place, Thing, or Action...20 questions

**Objectives:** Guess the person, place, thing or action by asking questions  
Gain knowledge about the people and the events of 1 Samuel  
Have fun with your family.

**Number of Players:** 2 or more

**Length:** 30 minutes or more

**Set up:** Cut each of the words/phrases on the next page into separate pieces of paper, fold them in half and put the pieces in a bowl.  
Players should sit in a circle where they can all see each other.  
Assign someone as score keeper. Divide all players into 2 teams and place all team members in a circle alternating teams. Flip a coin to determine which team will go first. Players can use their Bible in this game.



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## Rules:

1. Have the oldest person go first on the team that won the coin toss. They will pick a word or phrase from the bowl. They will not share their word with anyone. They will tell everyone whether they are a person, place, thing or action (i.e. "I am a person.")
2. After picking a word, all of the other players can begin asking them questions including players from the opposing team. Go in order around the circle. Each person gets a turn to ask a question in an orderly fashion. During your turn you can ask a yes or no question. (i.e. are you old? or, are you David?)
3. If you guess correctly, you earn 5 points for your team. If you guess incorrectly, your team loses 2 points and the play continues around the circle. The questions should be questions that can be answered with a yes or no. Keep going around the circle until 20 questions have been asked or someone has guessed correctly.
4. Then play passes to the opposing team and their oldest player draws a piece of paper from the bowl and play continues.
5. Keep play going until everyone has had a turn to be the recipient of questions.

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King	David	Samuel
Saul	Jesse	oil
heifer	God	Bethlehem
sacrifice	Goliath	kill
armor	spear	army
harp	fear	helmet
sling	stone	hide
chase	marry	Jonathan
music	father	father
hurry	robe	Gath
Keliah	save	escape
enemy	wilderness	Nabal
Abigail	donkey	bow
drunk	camp	sin
medium	war	Obey
Reject	Capture	Egypt
archer	bury	son



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**Prayer:** Close in prayer thanking God for His provision and for all that you have learned and the fun you had with your family.